**CHAPTER 4**

**In Chapter 4, I learned how to create a new Flutter project from scratch. The process starts by using the flutter create command in the terminal, followed by specifying a name for the project. This command generates a basic Flutter project structure, including necessary files like main.dart in the lib folder, as well as configuration files for Android and iOS, making it easy to start development right away.**

**I also learned how to navigate through the project directory to understand its structure. The lib folder contains the Dart code for the app, while the android and ios folders hold platform-specific code for building the app for those platforms. Once the project was created, I opened it in Android Studio, which allowed me to run the app on an emulator or a physical device. This chapter provided a clear introduction to setting up a new Flutter project and gave me the tools to begin customizing it to build my own apps.**